

# CO<sub>2</sub> Monitoring Device — Full Assembly and Setup Guide

Version 3.1 – 2025

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## 1. Overview

This guide explains how to build, program, and set up four versions of a CO<sub>2</sub> monitoring device that uploads live data to a Firebase database and displays it through a web dashboard.

Supported hardware configurations:

1. K30 Sensor + Arduino Uno R4 WiFi
  2. SCD30 Sensor + Arduino Uno R4 WiFi
  3. K30 Sensor + ESP32 Dev Board
  4. SCD30 Sensor + ESP32 Dev Board
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## 2. Ordering the Parts

You will need one set of the following for your chosen version:

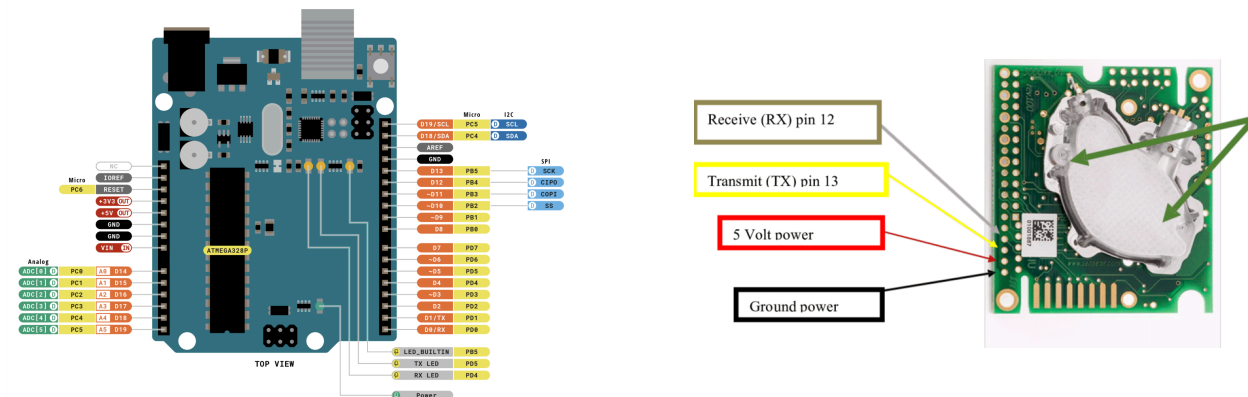
Part	Description	Example Source
Arduino Uno R4 WiFi	Wi-Fi enabled microcontroller	Arduino.cc or Amazon

ESP32 Dev Board (WROOM-32)	Wi-Fi microcontroller	Amazon, Adafruit
K30 CO <sub>2</sub> Sensor	NDIR CO <sub>2</sub> sensor (5V logic)	CO2meter.com
SCD30 CO <sub>2</sub> Sensor	I <sup>2</sup> C CO <sub>2</sub> sensor (3.3–5V logic)	SparkFun or Adafruit
Jumper wires	Male-to-female	Amazon
Breadboard	For temporary connections	Amazon
USB cable	USB-A to Micro USB (ESP32) or USB-C (Uno R4 WiFi)	Included with board

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## 3. Connecting the Parts

### 3.1 K30 Sensor → Arduino Uno R4 WiFi



#### K30 Pin      Uno R4 WiFi Pin

RX            D12

TX            D13

5V            5V

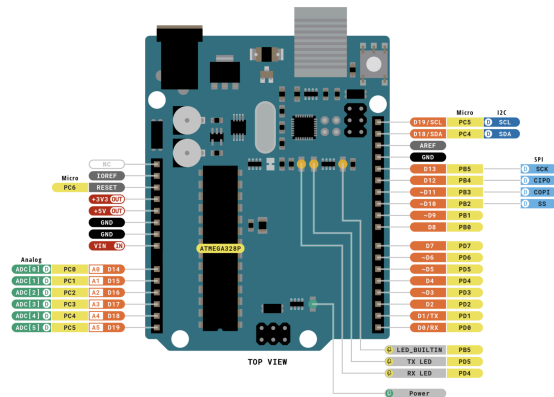
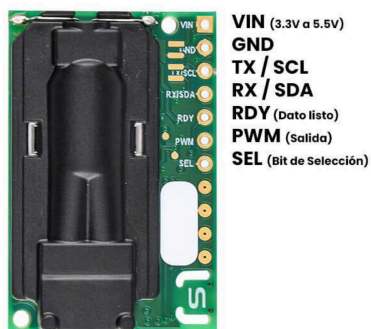
GND                      GND

*(Use SoftwareSerial on pins 12 and 13)*

### 3.2 SCD30 Sensor → Arduino Uno R4 WiFi

## PINOUT

**Sensor de calidad del aire  
SCD30 CO2**

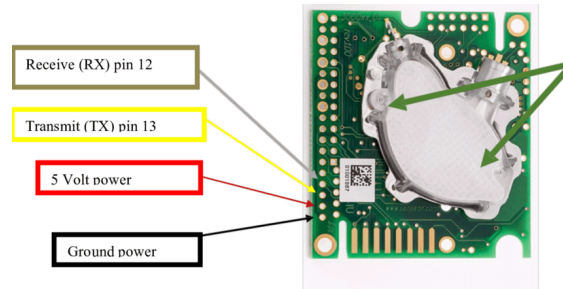


**SCD30 Pin      Uno R4 WiFi Pin**

VIN	5V
GND	GND
SCL	A5
SDA	A4

*(I<sup>2</sup>C protocol – no SoftwareSerial needed)*

### 3.3 K30 Sensor → ESP32 Dev Board



GND                  GND

(Use `SoftwareSerial(12,13)` as shown in code)

GND                      GND

SCL	GPIO22
SDA	GPIO21

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## Important Notes

- Double-check voltage:
  - ESP32 logic is 3.3V
  - K30 and SCD30 tolerate 5V safely.
  - Always power through USB when programming.
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## 4. Installing the Arduino IDE

1. Go to <https://www.arduino.cc/en/software>
  2. Download **Arduino IDE** for your operating system (Mac, Windows, or Linux).
  3. Install and open it.
  4. Go to **Tools** → **Board** → **Board Manager**.
    - Install **Arduino Uno R4 Boards** if using Uno R4 WiFi.
    - Install **ESP32 Boards** by searching “ESP32” (by Espressif Systems).
  5. Select your board under **Tools** → **Board** and choose the correct COM port under **Tools** → **Port**.
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## 5. Installing Required Libraries

In **Arduino IDE** → **Tools** → **Manage Libraries**, search and install the following:

Library	Purpose
WiFiS3	Wi-Fi for Uno R4 WiFi
WiFiSSLClient	Secure HTTP for Uno R4

WiFi or WiFi.h	ESP32 Wi-Fi
ArduinoJson	JSON encoding for Firebase
SoftwareSerial	Serial communication for K30
NTPClient	Real-time clock synchronization
SparkFun_SCD30_Arduino_Library	For SCD30 sensors

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## 6. Uploading the Correct Code

Each device type has its own code file.

1. Download the code below for your hardware setup into a new Arduino sketch.

📄 FINAL-WORKING-V5.ino

2. Update the following fields before uploading:

```
#define WIFI_SSID "YourWiFiName"
#define WIFI_PASSWORD "YourWiFiPassword"

const char* FIREBASE_HOST = "your-firebase-project.firebaseio.com";
const char* FIREBASE_SECRET = "your-database-secret";
const char* DEVICE_ID = "YourDeviceName";
```

3. Click the **checkmark** to verify, then **upload** (right arrow).
  4. Watch the Serial Monitor (`Tools → Serial Monitor`) for messages.
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## 7. Setting Up Firebase (Secure Mode)

1. Go to <https://firebase.google.com> → **Go to Console**.
2. Click **Create New Firebase Project**, name it `CO2-Monitor`, and disable Google Analytics.
3. Go to **Build** → **Realtime Database** → **Create Database**.

- Choose a region (e.g., `us-central1`).
- Choose **Start in Locked Mode** (NOT test mode).

4. Under **Rules**, replace with:

```
{
  "rules": {
    ".read": true,
    ".write": false,
    "readings": {
      ".read": true,
      ".write": "auth != null"
    },
    "errors": {
      ".read": true,
      ".write": "auth != null"
    }
  }
}
```

5. Go to **Project Settings** → **Service Accounts** → **Database Secrets**.

- Copy your **Database Secret** (used in your Arduino code).
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## 8. Setting Up the Web Dashboard

### 8.1 Requirements

- macOS or Linux preferred.
- [Homebrew](#) and Node.js installed.

### 8.2 Installing Dependencies

Open Terminal and run:

```
/bin/bash -c "$(curl -fsSL
https://raw.githubusercontent.com/Homebrew/install/HEAD/install.sh)"
```

```
brew install node
```

## 8.3 Setting Up the Web App

1. Download the provided `co2-dashboard-copy.zip`.
2. Extract it to your `Documents` folder so the path becomes:  
`~/Documents/co2-dashboard-copy/public/index.html`
3. Open the folder in Terminal:

```
cd ~/Documents/co2-dashboard-copy
```

4. Edit `public/index.html` in a text editor.  
Replace the Firebase configuration with your project's details:

```
const firebaseConfig = {  
  apiKey: "YOUR_API_KEY",  
  authDomain: "YOUR_PROJECT_ID.firebaseio.com",  
  databaseURL: "https://YOUR_PROJECT_ID.firebaseio.com",  
  projectId: "YOUR_PROJECT_ID",  
  storageBucket: "YOUR_PROJECT_ID.appspot.com",  
  messagingSenderId: "YOUR_SENDER_ID",  
  appId: "YOUR_APP_ID"  
};
```

5. Save the file.

## 8.4 Viewing the Dashboard

In Terminal:

```
npm install -g serve  
serve public
```

Then open the displayed local URL (e.g., `http://localhost:3000`) in your browser.  
Your live CO<sub>2</sub> readings will appear on the dashboard map and chart.



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## 9. Maintenance and Tips

- The system auto-reboots every 24 hours to prevent crashes.
  - You can monitor Firebase data directly from the Firebase Console under **Realtime Database** → **readings**.
  - To add more devices, copy one of the Arduino sketches and change the `'DEVICE_ID'` to a unique name.
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## 10. Troubleshooting

Problem	Possible Cause	Solution
No Wi-Fi connection	Wrong SSID or password	Double-check credentials
-1 PPM values	Sensor error	Check wiring and sensor power
Dashboard not updating	Cached data	Refresh browser or clear cache
Upload failed	Wrong board or COM port	Re-select board and port in Tools menu
Firebase "Permission denied"	Rules too strict	Ensure <code>.write</code> rules allow authenticated writes

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